

## UC-win/Road

### Import and Export files

Following are the files that UC-win/Road can import for 3D Visual Interactive Simulation:

Import File	File Type	Required Plug-in
3DS	Static 3D Model	None
FBX	Static 3D Model	None
Collada	Static 3D Model	None
Shapefile	GIS (terrain, building, road)	Shapefile Plug-in
DXF	AutoCAD	None
LandXML	Terrain	None
Civil 3D	AutoCAD	Civil 3D Plug-in
InRoads	Cross-Section XML	InRoads Plug-in
OpenMicroSim	Open format Microsimulation	Microsimulation Plug-in
S-Paramics	Traffic Microsimulation	Microsimulation Plug-in
VISSIM	Traffic Microsimulation	Microsimulation Plug-in
OSCADY Pro	Traffic Flow	OSCADY Plug-in
TRACKS	Traffic Flow	TRACK Plug-in
XPSWMM	Flood water run off	XPSWMM Plug-in
Point Cloud	Laser scanned imagery	Point Cloud Plug-in

Following are the files that can be exported from UC-win/Road for use in other programs:

Export File
LandXML
POV-Ray
S-Paramics Road Network
Civil 3D
OpenMicroSim